

## Application: gvSIG desktop - gvSIG bugs #1008

### '\_Insert\_polygon' button has not got icon (red square)

08/28/2012 01:23 PM - Vicent Domenech

<b>Status:</b> Closed	<b>% Done:</b> 0%
<b>Priority:</b> Normal	<b>Spent time:</b> 0.00 hour
<b>Assignee:</b> Juan Lucas Domínguez	
<b>Category:</b> Vector editing	
<b>Target version:</b> 2.0.0-devel-2055	
<b>Severity:</b>	<b>Add-on version:</b>
<b>gvSIG version:</b> 2.0.0	<b>Add-on build:</b>
<b>gvSIG build:</b> 2051	<b>Add-on resolve version:</b>
<b>Operative System:</b> Linux	<b>Add-on resolve build:</b>
<b>Keywords:</b>	<b>Proyecto:</b>
<b>Has patch:</b> No	<b>Hito:</b>
<b>Add-on name:</b> Unknown	

**Description**

Open gvSIG, new view.  
Load shapefile (<http://downloads.gvsig.org/download/geodata/vector/SHP2D/municipiosAndal.zip>)  
Right click on the name layer and click on start editing  
'\_Insert\_polygon' button has not got icon (it appears in a red square)

#### History

##### #1 - 09/24/2012 11:30 AM - Juan Lucas Domínguez

- Status changed from New to Fixed

- Assignee set to Juan Lucas Domínguez

Fixed.

gvsig-desktop:r38902

(approx, perhaps 4/5 days later)

##### #2 - 10/01/2012 10:08 AM - Joaquín del Cerro Murciano

- Target version changed from 2.0.0-rc1 to 2.0.0-devel-2055

##### #3 - 10/10/2012 09:31 AM - Vicent Domenech

- Status changed from Fixed to Closed

In gvSIG build 2056