

| gvSIG desktop 1 - gvSIG bugs #1314

unnecessary screen refresh degrades performance

10/24/2012 02:00 PM - Klaus Schaefer

Status: New	% Done: 0%
Priority: Normal	
Assignee:	
Category:	
Target version:	
Severity:	Add-on name: Unknown
gvSIG version: 1.12.0	Add-on version:
gvSIG build:	Add-on build:
Operative System: Windows	Add-on resolve version:
Keywords: view, refresh, raster grafic	Add-on resolve build:
Has patch: No	

Description

Hello gvSIG developer team,

My installation is on Windows 7 Professional SP1, 64bit, 2GB memory.

I recognize that the view window always gets refreshed, even when the action does not change anything in the view, e.g. opening the attribute table and even closing it. Specifically when having a lot of raster images in the background, that always takes up a lot of time... Why are we doing this? (This is behaviour in 1.11 as well). It is really a pain when I open layer properties and this always causes unnecessary refresh.

I understand, of course, that when I change the view, size it or drag it, this is necessary. But in relation to the mentioned actions I feel it is totally unnecessary. Do you see a chance to "optimize" the screen refreshing in 1.12 (and/or 2.0x)?

Best regards

Klaus

p.s.: A patch was already provided regarding refresh performance in general.

History

#1 - 01/15/2014 12:21 PM - Álvaro Anguix

- Project changed from Application: gvSIG desktop to | gvSIG desktop 1