

## Application: gvSIG desktop - gvSIG bugs #1447

### Error when dealing with null geometries

12/04/2012 11:00 AM - Juan Lucas Domínguez

<b>Status:</b>	Closed	<b>% Done:</b>	0%
<b>Priority:</b>	Normal	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>	Juan Lucas Domínguez		
<b>Category:</b>			
<b>Target version:</b>			
<b>Severity:</b>		<b>Add-on version:</b>	
<b>gvSIG version:</b>	2.0.0	<b>Add-on build:</b>	
<b>gvSIG build:</b>		<b>Add-on resolve version:</b>	
<b>Operative System:</b>		<b>Add-on resolve build:</b>	
<b>Keywords:</b>		<b>Proyecto:</b>	
<b>Has patch:</b>	No	<b>Hito:</b>	
<b>Add-on name:</b>	Unknown		

#### Description

Method equals throws NPE when comparing geometries and one of them is NullGeometry

#### History

#1 - 12/04/2012 11:07 AM - Juan Lucas Domínguez

- Status changed from New to Fixed

Consider null geometries before asking bounding box.

gvSIG-desktop:r39393

#2 - 02/26/2014 12:41 PM - Álvaro Anguix

- Status changed from Fixed to Closed