

Application: gvSIG desktop - gvSIG feature requests #1544

Labeling: Allow to draw labels with Halo

01/10/2013 10:39 AM - Francisco José Peñarrubia

Status:	Closed	% Done:	0%
Priority:	Urgent	Spent time:	0.00 hour
Assignee:	Juan Lucas Domínguez		
Category:	Labeling		
Target version:	2.1.0-2217-devel		
gvSIG version:	2.0.0	Add-on resolve version:	
Keywords:		Add-on resolve build:	
Has patch:	No	Proyecto:	
Add-on name:	Unknown	Hito:	
Add-on version:			

Description

To solve it, have a look to this ticket:

<https://devel.gvsig.org/redmine/issues/1537>

The key point it to use Glyphvector to draw the halo before the text:

```
GlyphVector glyph = font.createGlyphVector(frc, aux);
Shape outlineChar = glyph.getOutline();
g.setStroke(haloStroke);
g.setColor(Color.white);
g.draw(outlineChar);
```

History

#1 - 04/25/2013 02:40 PM - Manuel Madrid

- Priority changed from Normal to Urgent

#2 - 09/17/2013 05:21 PM - Juan Lucas Domínguez

- Assignee set to Juan Lucas Domínguez

#3 - 09/18/2013 08:26 AM - Juan Lucas Domínguez

- Status changed from New to Fixed

- Target version set to 2.1.0-2223-rc1

Restoring code previously commented out to allow fonts with halo (and with anti-aliasing).

gvsig-desktop:r40714

#4 - 01/13/2014 09:00 AM - Joaquín del Cerro Murciano

- Target version changed from 2.1.0-2223-rc1 to 2.1.0-2217-devel

#5 - 01/27/2014 06:05 PM - Álvaro Anguix

- Status changed from Fixed to Closed