

Application: gvSIG desktop - gvSIG bugs #1619
The reprojection crashes when the input layer is too big

02/14/2013 11:39 AM - Ignacio Brodín

Status: Closed	% Done: 0%
Priority: Normal	Spent time: 0.00 hour
Assignee: Ignacio Brodín	
Category: Raster	
Target version: 2.0.0-final	
Severity:	Add-on version:
gvSIG version: 2.0.0	Add-on build: 2064
gvSIG build:	Add-on resolve version:
Operative System:	Add-on resolve build:
Keywords:	Proyecto:
Has patch: No	Hito:
Add-on name: Unknown	

Description

It seems problems loading the buffer of the input layer

History

#1 - 02/14/2013 12:58 PM - Ignacio Brodín

- Status changed from New to Fixed
- Add-on version deleted (2064)
- Add-on build set to 2064

gvSIG-raster:r1476

#2 - 02/26/2014 12:32 PM - Álvaro Anguix

- Status changed from Fixed to Closed