

## | gvSIG desktop 1 - gvSIG feature requests #1626

### Utility method to open a project from code

02/20/2013 12:33 PM - Francisco Puga

|   |                                |
|---|--------------------------------|
| <b>Status:</b> Fixed                                  | <b>% Done:</b> 100%            |
| <b>Priority:</b> Normal                               |                                |
| <b>Assignee:</b> Francisco Puga                       |                                |
| <b>Category:</b>                                      |                                |
| <b>Target version:</b>                                |                                |
| <b>gvSIG version:</b> 1.12.0                          | <b>Add-on version:</b>         |
| <b>Keywords:</b> project                              | <b>Add-on resolve version:</b> |
| <b>Has patch:</b> No                                  | <b>Add-on resolve build:</b>   |
| <b>Add-on name:</b> Application gvSIG (org.gvsig.app) |                                |

#### Description

From time to time someone asks on the list how to open a project from code.

To avoid bizarre explanations we should provide an utility method that handles this issue.

The attached patch makes a small refactoring in ProjectExtension, adding a new method to open a project.

So, if a plugin needs to open a .gvp it only needs to do:

```
File projectFile = new File("foo");
ProjectExtension pe = (ProjectExtension) PluginServices.getExtension(ProjectExtension.class);
pe.openProject(projectFile);
```

This patch has been funded by [Servigis](#)

#### History

##### #1 - 02/20/2013 07:16 PM - Francisco Puga

- Status changed from New to Fixed
- % Done changed from 0 to 100

Applied in changeset r39770.

##### #2 - 02/21/2014 09:40 AM - Álvaro Anguix

- Project changed from Application: gvSIG desktop to | gvSIG desktop 1
- Category deleted (Developer tools)
- Target version deleted (1.13.0)