

## Application: gvSIG desktop - gvSIG bugs #1998

### WKT multipolygons and multilinestrings are not parsed properly

08/30/2013 01:33 PM - Juan Lucas Domínguez

<b>Status:</b> Closed	<b>% Done:</b> 0%
<b>Priority:</b> Normal	<b>Spent time:</b> 0.00 hour
<b>Assignee:</b> Juan Lucas Domínguez	
<b>Category:</b>	
<b>Target version:</b> 2.1.0-2217-devel	
<b>Severity:</b>	<b>Add-on version:</b>
<b>gvSIG version:</b> 2.0.0	<b>Add-on build:</b>
<b>gvSIG build:</b> 2203	<b>Add-on resolve version:</b>
<b>Operative System:</b>	<b>Add-on resolve build:</b>
<b>Keywords:</b>	<b>Proyecto:</b>
<b>Has patch:</b> No	<b>Hito:</b>
<b>Add-on name:</b> Unknown	

**Description**

WKT multipolygons and multilinestrings are not parsed properly.  
Only the first primitive is returned.

#### History

##### #1 - 08/30/2013 01:35 PM - Juan Lucas Domínguez

- Status changed from New to Fixed

Fixed iteration in parsing methods.

gvsig-desktop:r40661

##### #2 - 08/30/2013 02:33 PM - Juan Lucas Domínguez

Fixed iteration when managing polygon holes.

gvsig-desktop:r40664

##### #3 - 01/13/2014 09:45 AM - Joaquín del Cerro Murciano

- Target version changed from 2.1.0-2223-rc1 to 2.1.0-2217-devel

##### #4 - 01/27/2014 06:19 PM - Álvaro Anguix

- Status changed from Fixed to Closed