

Application: gvSIG desktop - gvSIG bugs #2084

Perdida de fichero de proyecto. Fichero corrupto/Loss of project file. corrupt file

10/29/2013 02:05 PM - Ricardo Rueda Ochando

Status:	Closed	% Done:	0%
Priority:	Immediate	Spent time:	0.00 hour
Assignee:	Ignacio Brodín		
Category:	Application		
Target version:	2.1.0-2217-devel		
Severity:		Add-on version:	
gvSIG version:	2.0.0	Add-on build:	
gvSIG build:	2066	Add-on resolve version:	
Operative System:	Linux	Add-on resolve build:	
Keywords:		Proyecto:	
Has patch:	No	Hito:	
Add-on name:	Unknown		

Description

Pasos:

Carga wms http://cartoweb.cma.gva.es/arcgis/services/espacios_protegidos/MapServer/WMS/Server

Buffer capa vectorial de ejes de carretera

aplicar a las dos capas anteriores la herramienta Cortar capa raster con capa de polígonos de la caja de herramientas.

crea la nueva capa vacía y queda regenerándose la capa wms.

Al intentar guardar sin acabar de regenerarse da un error.

Se cierra el proyecto sin guardar y ya no se puede abrir de nuevo dando un error.

Adjunto ficheros log y fichero de proyecto

Steps:

Load wms http://cartoweb.cma.gva.es/arcgis/services/espacios_protegidos/MapServer/WMS/Server

Buffer layer road axis vector

applied to the two previous layers Cutting Tool raster layer with polygon layer herramientas box.

creates a new empty layer and wms layer is regenerated.

When attempting to save regenerate unfinished fails.

Close the project without saving and you can no longer reopening giving an error.

Assistant log files and project file

History

#1 - 10/29/2013 02:49 PM - Manuel Madrid

- Assignee set to Ignacio Brodín

- Priority changed from Normal to Immediate

- gvSIG build set to 2066

#2 - 11/14/2013 01:39 PM - Ignacio Brodín

- Status changed from New to Fixed

Solved in the build 2208

#3 - 01/13/2014 09:38 AM - Joaquín del Cerro Murciano

- Target version set to 2.1.0-2217-devel

#4 - 01/27/2014 05:03 PM - Álvaro Anguix

- Status changed from Fixed to Closed

Files

gvSIG_log2.zip

130 KB

10/29/2013

Ricardo Rueda Ochando