

Application: gvSIG desktop - gvSIG bugs #2110

Clip tool does not adjust to the pixel

11/13/2013 09:06 AM - Ignacio Brodín

<b>Status:</b>	Closed	<b>% Done:</b>	0%
<b>Priority:</b>	Normal	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>	Ignacio Brodín		
<b>Category:</b>	Raster		
<b>Target version:</b>	2.1.0-2217-devel		
<b>Severity:</b>		<b>Add-on version:</b>	
<b>gvSIG version:</b>	2.1.0	<b>Add-on build:</b>	
<b>gvSIG build:</b>		<b>Add-on resolve version:</b>	
<b>Operative System:</b>		<b>Add-on resolve build:</b>	
<b>Keywords:</b>		<b>Proyecto:</b>	
<b>Has patch:</b>	No	<b>Hito:</b>	
<b>Add-on name:</b>	Unknown		
<b>Description</b>			
Clipping a perfect square, with entire pixels and not world coordinates, appears a deviation of one pixel.			

History

#1 - 11/13/2013 09:51 AM - Ignacio Brodín

- Status changed from New to Fixed

gvsig-raster:r2296

#2 - 01/13/2014 09:41 AM - Joaquín del Cerro Murciano

- Target version changed from 2.1.0-2223-rc1 to 2.1.0-2217-devel

#3 - 01/28/2014 10:08 AM - Álvaro Anguix

- Status changed from Fixed to Closed