

# Application: gvSIG desktop - gvSIG bugs #2810

## Island polygons are not drawn correctly

09/12/2014 04:16 AM - Manuel Madrid

<b>Status:</b> Invalid	<b>% Done:</b> 0%
<b>Priority:</b> Normal	<b>Spent time:</b> 0.00 hour
<b>Assignee:</b>	
<b>Category:</b> Document view	
<b>Target version:</b>	
<b>Severity:</b> Minor	<b>Add-on version:</b>
<b>gvSIG version:</b> 2.1.0	<b>Add-on build:</b>
<b>gvSIG build:</b> 2245	<b>Add-on resolve version:</b>
<b>Operative System:</b>	<b>Add-on resolve build:</b>
<b>Keywords:</b>	<b>Proyecto:</b>
<b>Has patch:</b>	<b>Hito:</b>
<b>Add-on name:</b> Unknown	

**Description**

Island polygons are drawn completely filled, including the gaps, which should not be filled.

I'm attaching a shapefile containing an island polygon, resulting of a difference process.

Note that the area calculations are made correctly as the inner polygons are not taken into account. So I guess is just a rendering issue.

**Related issues:**

Duplicates Application: gvSIG desktop - gvSIG bugs # 2685: El proveedor de sh...	<b>Closed</b>	<b>07/16/2014</b>
--	---------------	-------------------

### History

#### #1 - 09/12/2014 05:36 AM - Antonio Falciano

Hi Manuel, this is a known issue. See also #2426 and #2685.

#### #2 - 09/12/2014 06:13 AM - Manuel Madrid

- Status changed from New to Closed

Thanks Antonio. Closed it.

#### #3 - 09/12/2014 08:01 AM - Álvaro Anguix

- Status changed from Closed to Invalid

#### #4 - 09/14/2014 08:04 AM - Joaquín del Cerro Murciano

- Duplicates gvSIG bugs #2685: El proveedor de shape no trata adecuadamente los poligons internos. added

### Files

diff_result.zip	2.51 KB	09/12/2014	Manuel Madrid
-----------------	---------	------------	---------------