

Application: gvSIG desktop - gvSIG bugs #3446

Bad interaction between the vector editing and selection tools

05/05/2015 03:31 PM - Cesar Ordiñana

Status:	Closed	% Done:	0%
Priority:	Normal	Spent time:	0.00 hour
Assignee:	Francisco Díaz Carsí		
Category:	Vector editing		
Target version:	2.4.0-2826 (rev. org.gvsig.desktop-2.0.192)		
Severity:	Minor	Add-on version:	
gvSIG version:	2.2.0	Add-on build:	
gvSIG build:	2308	Add-on resolve version:	
Operative System:		Add-on resolve build:	
Keywords:		Proyecto:	
Has patch:		Hito:	
Add-on name:			
Description			
<p>An example on how to reproduce the problem:</p> <ol style="list-style-type: none">1. Start editing a surface layer.2. Select the symmetry vector editing tool. It will ask for a selection of geometries.3. Select the rectangle selection tool and create a rectangle selecting some geometries of the layer being edited.4. Press the <i>Enter</i> key <p>Then the selection tool is still enabled in the map view, but the vector editing console is asking for the first symmetry axis point. You can't perform the editing tool action until the <i>Esc</i> key is pressed, which cancels both the symmetry and the selection tools.</p> <p>This happens also with all the vector editing tools but the internal polygon one.</p>			

Associated revisions

Revision 1143 - 06/20/2017 02:33 PM - Francisco Díaz Carsí

refs #3446 Fixed interaction between the vector editing and selection tools.

History

#1 - 05/05/2015 03:31 PM - Cesar Ordiñana

- Subject changed from *Bug in the interaction between the vector editing and selection tools* to *Bad interaction between the vector editing and selection tools*

#2 - 06/08/2017 01:42 PM - Álvaro Anguix

- Target version set to 2.4.0-2839-RC2 (rev. org.gvsig.desktop-2.0.206)

#3 - 06/20/2017 02:34 PM - Francisco Díaz Carsí

- Target version changed from 2.4.0-2839-RC2 (rev. org.gvsig.desktop-2.0.206) to 2.4.0-2826 (rev. org.gvsig.desktop-2.0.192)

- Assignee set to Francisco Díaz Carsí

- Status changed from *New* to *Fixed*

#4 - 06/23/2017 03:05 PM - Álvaro Anguix

- Status changed from *Fixed* to *Closed*