

## Application: gvSIG desktop - gvSIG feature requests #4116

### It would be interesting to have different legends in the same range of scales

02/18/2016 10:59 AM - Mario Carrera

<b>Status:</b>	Closed	<b>% Done:</b>	0%
<b>Priority:</b>	High	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>			
<b>Category:</b>	Symbology		
<b>Target version:</b>			
<b>gvSIG version:</b>	2.3.0	<b>Add-on resolve version:</b>	
<b>Keywords:</b>	2415	<b>Add-on resolve build:</b>	
<b>Has patch:</b>		<b>Proyecto:</b>	
<b>Add-on name:</b>	Unknown	<b>Hito:</b>	
<b>Add-on version:</b>			
<b>Description</b>			
<p>Now we can apply some legends but we miss some details. For example, if we apply a Pie legend, we only see the pies, but we can't see the polygons under them.</p> <p>It can be solved with the "Complex symbol" legend, but it's not allowed to have different legends in the same range of scales. It would be interesting to allow it.</p>			

#### History

##### #1 - 02/29/2016 01:58 AM - Joaquín del Cerro Murciano

- Target version set to 2.4.0-2850-final (rev. org.gvsig.desktop-2.0.220)

##### #2 - 06/07/2017 02:04 PM - Álvaro Anguix

- Target version deleted (2.4.0-2850-final (rev. org.gvsig.desktop-2.0.220))

##### #3 - 04/20/2020 01:49 PM - Álvaro Anguix

- Status changed from New to Closed

Actualmente (build 3016) se puede con la opción que se ha añadido a la leyenda de "Símbolo complejo" de "permitir solape en pintado de leyendas"